

- (b) Suppose we implement a k-bit binary counter using an array of size k. Determine the amortized cost per operation of a sequence of n increment operations using aggregate method. (4)

[This question paper contains 8 printed pages.]

Your Roll No.....

Sr. No. of Question Paper : 2944

H

Unique Paper Code : 32341401

Name of the Paper : Design and Analysis of Algorithms

Name of the Course : B.Sc. (H) Computer Science

Semester : IV

Duration : 3 Hours

Maximum Marks : 75

**Instructions for Candidates**

1. Write your Roll No. on the top immediately on receipt of this question paper.
2. Question No. 1 is compulsory.
3. Attempt any **four** of Questions Nos. 2 to 7.

**SECTION A**

1. (a) Can an input that leads to the best-case behaviour for one sorting algorithm lead to the worst-case behaviour for another algorithm? Explain with a suitable example. (3)

- (b) How many times will the print statement in the following code snippet be executed? (3)

```
i = 1
```

```
while i*i <= n
```

```
    print("Hello")
```

```
    i += 1
```

- (c) Comment on the correctness of the following implementation of radix sort : (3)

```
for i = 1 to d
```

```
    use heap sort to sort array A on digit i
```

(d is the number of digits in each element)

- (d) Discuss the time complexity of the following steps in the Merge sort algorithm : (3)

(i) Divide

(ii) Combine

- (b) Give an example graph with 5 nodes that gives two different MSTs using Kruskal's Algorithm and Prim's Algorithm. (4)

6. (a) Let  $G=(V,E)$  be a graph where  $V$  is the set of vertices and  $E$  is the set of edges. BFS is performed starting at node  $s$ , which produces layers  $L_1, L_2, \dots, L_m$ . There is an edge  $e = (u, v)$  in  $E$  such that  $u \in L_1$  and  $v \in L_i$  for some  $i$ . Show that  $G$  is not a bipartite graph. (6)

- (b) For what values of  $n$  are cycle graphs  $C_n$  bipartite? Justify. (4)

7. (a) For the Interval Scheduling Problem, consider the greedy strategy of selecting first the request that starts last, i.e., the request for which  $s(i)$  is as large as possible. Prove that this greedy approach always finds an optimal solution to the problem. (6)

4. (a) Solve the **Subset Sum Problem** using dynamic programming with  $W = 17$ , and 4 items with weights  $w_1 = 4, w_2 = 2, w_3 = 9, w_4 = 6$ . Also, give the recursive formula. (6)
- (b) Give the condition(s) under which the **0-1 Knapsack problem** becomes equivalent to the subset sum problem. How would you modify the recursive formula for the subset sum problem to solve 0-1 knapsack problem? (4)
5. (a) Let  $G(V, E)$  be a graph where  $V$  is the set of vertices and  $E$  is the set of edges. Let  $c(e)$  be the cost of edge  $e \in E$  and  $T$  be a Minimum Spanning Tree (MST) of  $G$ , with cost  $C_T$ . Will the MST of the graph  $G$  change if the cost of every edge is modified as follows :
- (i)  $1 - c(e)$
- (ii)  $c(e)^2$
- Explain your answer. (6)

- (e) What are the two principles of Dynamic Programming? (3)
- (f) Prove that any comparison based sorting algorithm requires  $\Omega(n \log n)$  comparisons in the worst case. (4)
- (g) Consider two vertices  $x$  and  $y$  in a directed graph  $G(V, E)$ . Let  $G_x$  and  $G_y$  be the strongly connected components containing  $x$  and  $y$  respectively such that there exists a node  $u \in G_x \cap G_y$ . Show that  $G_x$  and  $G_y$  are identical. (4)
- (h) Give an efficient algorithm to check if a given undirected graph has a cycle. Discuss the time complexity of your algorithm. (4)
- (i) Does the Dijkstra's algorithm for the shortest path problem work for graphs with negative edge weights? Justify your claim. (4)

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- (j) Write an algorithm to sort 4 keys in 5 comparisons in the worst case. (4)

**SECTION B**

2. (a) Consider the following algorithm and write a recurrence relation for its time complexity: (6)

ter\_search(sorted list x of n elements, t)

Let p and q be the elements that divide the list into 3 equal parts

if  $t = x[p]$  return p

else if  $t < x[p]$  then ter-search(first third of the list),

else if  $t = x[q]$  return q

else if  $t < x[q]$  then ter-search(second third of the list).

else ter-search(last third of the list)

Solve the recurrence relation and find out the time complexity.

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- (b) Using the **Median of Medians** method, find the 5<sup>th</sup> smallest element in the following array:

[48, 43, 38, 33, 28, 23, 18, 13, 8, 49, 44, 39, 34, 29, 24, 19, 14, 9, 50, 45] (4)

3. (a) What will be the time complexity of the following sorting algorithms on an almost-sorted input?

(i) Heap Sort

(ii) Insertion Sort (6)

- (b) Is it possible for the randomized version of **Quick sort** to show its worst-case behaviour on the following list of numbers?

[1, 2, 3, 4, 5, 6, 7]

If yes, indicate a sequence of pivots that may cause such behaviour. And if not, justify. (4)