(b) Describe the types of data redundancies present in an image. Explain the methods to remove these redundancies. (5) [This question paper contains 8 printed pages.]

Your Roll No.....

Sr. No. of Question Pap	ber :	1194 C
Unique Paper Code	:	32347509
Name of the Paper	:	Digital Image Processing
Name of the Course	:	B.Sc. (H) Computer Science (CBCS-LOCF): DSE II
Semester	:	V [Year of Admission of 2019, 2020, 2021]
Duration : 3 Hours		Maximum Marks : 75

Instructions for Candidates

- 1. Write your Roll No. on the top immediately on receipt of this question paper.
- 2. Section A is compulsory.
- 3. Do any four questions from Section B.

Section – A

 (a) If we want to resize a 1024 × 768 image to one that is 600 pixels wide with the same aspect ratio as the original, what should be the height of the resized image? (3)

(1500)

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- (b) What does the weber ratio imply? Draw the plot of weber ratio as a function of intensity. (3)
- (c) Explain Isopreference curve with its application and suitable example. (3)
- (d) Give the three steps typically performed for edge detection. (3)
- (e) What is the significance of sampling? How is the resolution of an image affected by sampling?
 - .

(3)

 (f) Justify the statement "Median filter is an effective tool to minimize Salt and Pepper noise" for the following image: (4)

24	22	33	25	22	24
34	255	24	0	26	23
23	21	32	31	28	26

(g) What are blurring and ringing effects? A sub-

image,
$$f(m, n) = \begin{bmatrix} 4 & 2 \\ 5 & 8 \end{bmatrix}$$
 is passed through the

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(ii) Geometric mean

(iii) Harmonic mean

- (iv) Min
- 7. (a) Perform the opening operation on the following 10×10 image: (5)

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0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	1	1	1	0	0	1	1	1	0
0	1	1	1	0	0	1	1	1	0
0	1	1	1	1	1	1	1	1	0
0	1	1	1	0	0	1	1	1	0
0	1	1	1	0	0	1	1	1	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	Q	0
0	0	0	0	0	0	0	0	0	0

Use the structuring element as given below :



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Use the two structuring elements as given below :

$$B_{1} = \begin{array}{cccc} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \end{array} \qquad B_{2} = \begin{array}{cccc} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{array} \qquad (6)$$

(4)

(4)

(b) Write a short note on line detection.

6. (a) Calculate the Huffman code, coding efficiency, and code redundancy for the following data: (6)

F = [aaabbaaacccbddeeeccddffeddcddd].

(b) Given below is a 3×3 image :



What would be the value of the center pixel when this image is passed through the following filters : 1194

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linear filter,
$$h(m, n) = \frac{1}{2} \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$
. What is the

resultant image? (Assume zero padding) (4)

- (h) Explain the term brightness adaptation with example. If an observer is looking at a lamp-post which is at a distance of 50 meters and the height of the lamp-post is 10 meters then, find the size of the image formed in the retina.
- (i) Explain how noise and illumination effect the performance of the thresholding technique for image segmentation. (4)
- (j) Compare point processing and mask processing operations for image enhancement. (4)

Section – B

 (a) Explain how the low pass Gaussian filter kernel is used for image smoothening. Compare its performance with that of a box filter kernel.

(5)

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⁽i) Arithmetic mean

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(b) Find the Discrete Fourier transform (DFT) of the following image: (5)

1	2	1
2	3	2
3	4	3
2	3	2
	1 2 3 2	1 2 2 3 3 4 2 3

3. (a) What happens when we equalize the given histogram twice? (6)

Gray Level	0	1	2	3
Number of pixels	70	20	7	3

(4)

(b) Briefly explain the following terms :

(i) Adjacency

- (ii) Connectivity
- (iii) D4
- (iv) D8

4. (a) Explain and write the Probability Density Function
(PDF) for the following noise models : (6)

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(i) Gaussian Noise

- (ii) Erlang Noise
- (b) Explain how the Ideal filter is used for image smoothening and image sharpening. (4)
- (a) Given the following 7 × 7 image, use the hit-ormiss transform to find the top edge of the 5 × 5 square formed with all pixel values equal to 1.

0	0	0	0	0	0	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	1	1	1	1	1	0
0	0	0	0	0	0	0